

Connecting the big picture to everyday lives

Minako Ikeda
Kyushu University

Starting point of my consideration

When we talk about our future accompanied by the new technologies, **the discussion tends to become visionary and holistic but at the same time abstract and system oriented.**

This kind of perspective is **useful to draw the big picture** for our future, but on the other hand **there is a distance between the big picture and our real individual lives.**

One of the **important roles of design is to connect the vision and our daily lives.**



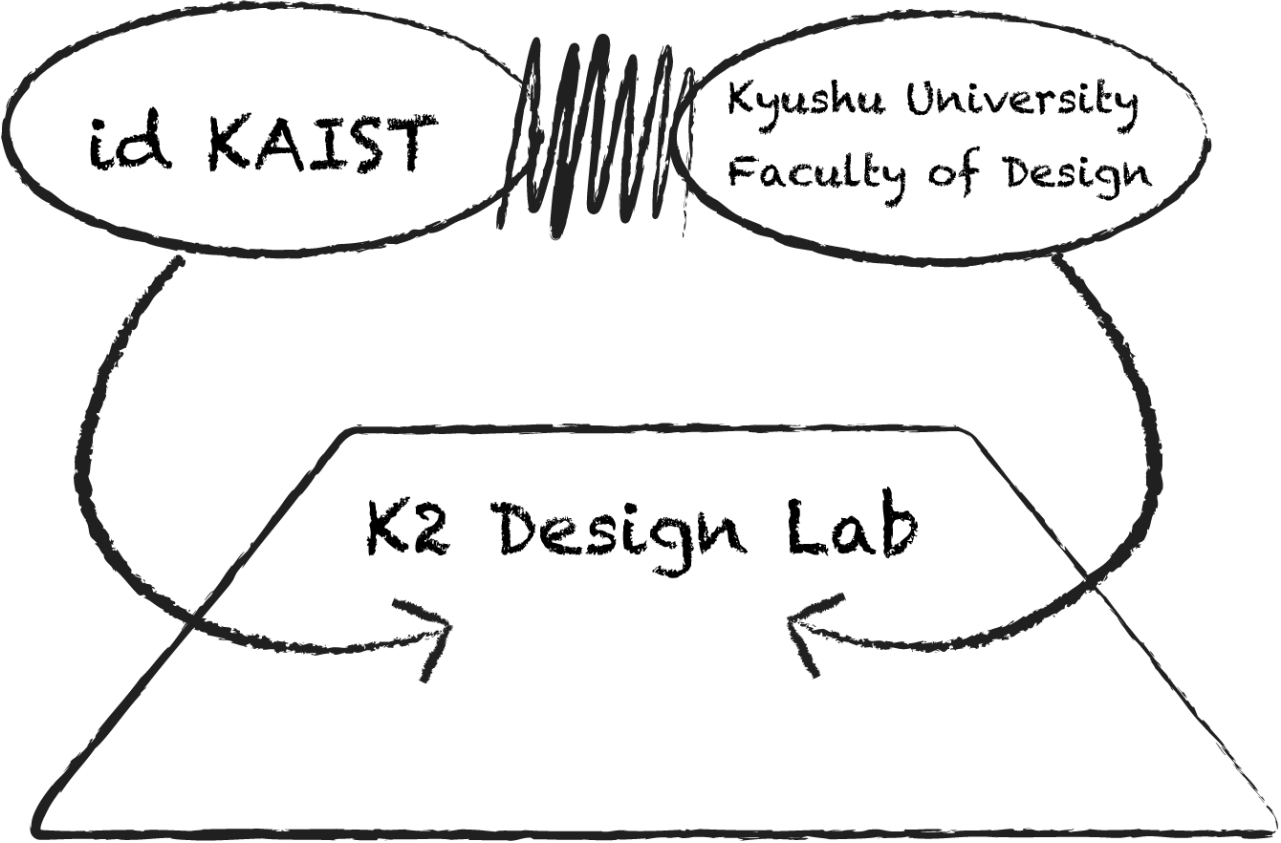
K2 ASIAN LABORATORY FOR DESIGN-DRIVEN INNOVATION

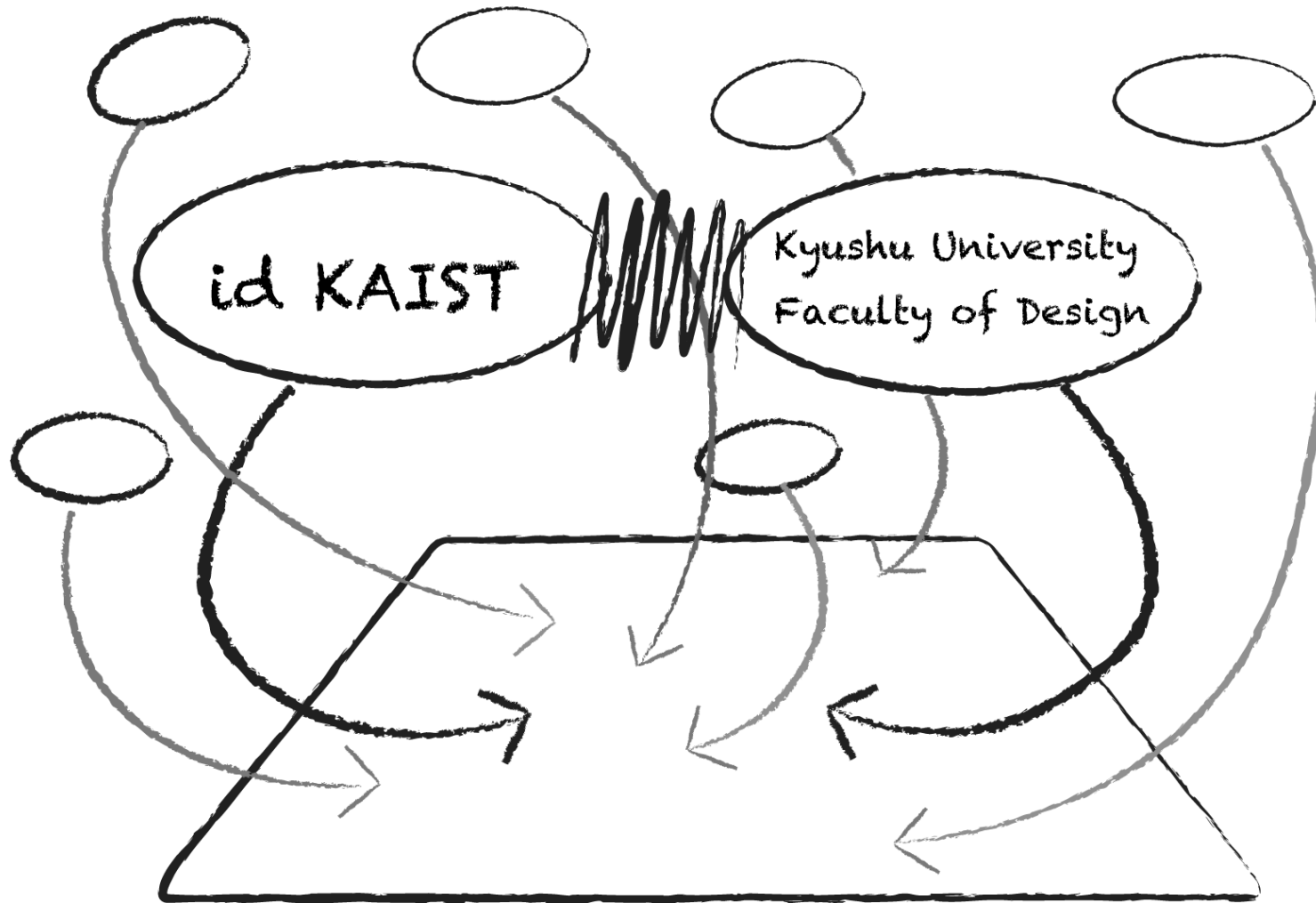
id KAIST

Kyushu University
Faculty of Design



K2 ASIAN LABORATORY FOR DESIGN-DRIVEN INNOVATION







K2 Winter School 2017
Feb.13-18 2017
Director: Bryan Boyer

Fukuoka 2030
Designing Urban Futures



Learning
Community
Work
Peace of Mind
Mobility
Home

Before Workshop Preparation

Researching the city's economics, demographics, geography and other important factors.



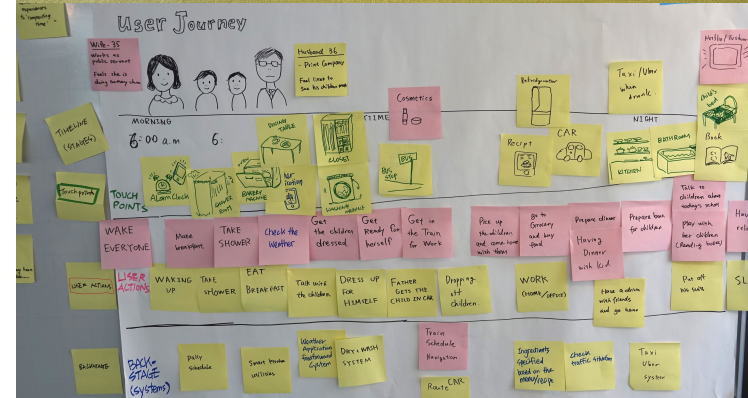
Day 1 Observation & Analysis

User interviews
Observation

Day 2 Invent & Remix

Me/We/Fukuoka

Connecting values to user needs and technologies



Day 3

Assemble & Produce

Developing a big picture concept that's relevant to society

Day 4

Assemble & Produce

Storyboarding

Day 5

Assemble & Produce

Making films



Zoom in and zoom out to think about how ideas that make life better for one person with specific needs start to change what is possible across the entire city.





KYUSHU UNIVERSITY |  Faculty of Design



RE:PUBLIC



friendly fukuoka

Ambient System for Dementia-Friendly Community

Fukuoka 2030



デザイン教育の質保証
国際シンポジウム

INTERNATIONAL
SYMPOSIUM ON
QUALITY ASSURANCE IN
DESIGN EDUCATION



デザイン教育の現場・産業界・
行政が交わる新たな議論の場を
創出し、未来のアクションに向けた
具体的なアプローチを探るシンポジウム

Emerging forum for debate
that explores the tangible pathways
toward our common futures with those
in Education, Industry and Government.

今後5年間のデザイン教育を決定づけるキーワード集

KEYWORDS

THAT DEFINE THE NEXT FIVE YEARS

OF

DESIGN EDUCATION

At the International Symposium on Quality Assurance in Design Education, we will explore tangible paths pointing towards the future of Design Education. If our future is made of our culmination of our present day endeavors, what should be achieved in the next five years? Looking ahead to our long term future, we will work together today on a five year agenda for Design Education. Leading up to the symposium, the 17 speakers of this symposium have each been asked to answer the following question.

Looking 20 years ahead, what keywords frame the next 5 years of Design Education?

Included in this booklet, are their choices and rationale. The diverse and insightful thoughts presented, provide fertile ground for today's discussion. By the conclusion of this symposium, we aim to share an agenda for a flourishing Design Education.

「デザイン教育の質保証国際シンポジウム」では、未来に向けた具体的なデザイン教育のアプローチを探ります。現在のチャレンジの積み重ねが未来をつくとすれば、私たちは、この5年間で何を達成すべきなのか。今日は、未来の社会を視野に入れながら、お集まりいただいた方々と一緒に、今から5年間のデザイン教育のアジェンダを考えていきたいと思ひます。このシンポジウムに先立って、本日の登壇者17名に「理想的な20年後を視野に入れた時の、これからの5年間のデザイン教育を決定づけるキーワード」を挙げていただき、コメントと共にこのブックレットにおさめました。多様な視点の示唆に富んだ思考が、今日の議論の契機を作ります。シンポジウムの最終段階では、豊かなデザイン教育のアジェンダの共有を目指します。

INNOVATIONS

SCENARIO

COOPERATION

SDGs SUSTAINABLE DEVELOPMENT GOALS

ki Inoue
Kyushu University

BACKCASTING

Design further innova world. Wi various poverty but only years, hu the globa Develop should rea those in d developing the role of who posses a scenario Therefore, p need to chal solve social and create to methods.

FUNDAMENTALS

HUMAN CENTRED

ENVIRONMENT

CULTURAL IDENTITY

Design is a Industrial politics, te have shape numerous communic and visuali finally com performan are current students. Future integrate t tools. Neve should con

INNOVATION

DIVERSITY

COOPERATION

OPEN ANSWERS

Lu Zhang
Senior Lecturer,
Dalian University of Technology

Nowaday procedural. This trend of social development As society demands fo focus on talents with p skills, excessive empha overlooking the nurtur has become a crucial p education. Compared t innovative thinking pla in students' career and after graduation. This is similar to literacy and c that should commonly taught in university. Th is necessary to cultivate thinking ability based o systems that have alrea of the most effective wa through international c communication.

SPECULATIVE DESIGN

INNOVATION

CREATIVE LEADERSHIP

anori Nagasawa
Professor, Musashino Art University

Establishing his own company,

Looking facing t birthrate investiga on past fa methodolo approach is population s our future nee ociety. The we mainly in the fie or structural ref attitudes in orde ways of thinking t civilization based of losing its value invent new approa "Creative Leadersf projects through o

ETHIC

HISTORY AS DESIGN PROCESS

DESIGN FOR THINKING

SKILLS MAKING

POLITICS

Eizo Okada
Professor,
Kyoto Institute of Technology
After completing PhD studies in Chiba University, he has produced and curated exhibitions

When we now think ab we must reconfirm tha should function to real happiness. In order to t as such, designers not c to "here and now" but a history from distant pas to conceive the future fr In the present age that functions perfectly corner of society; how t is, how can a human be an issue that designers In order to make a must not only acquire s ability to create new sk designers need the po realize things with var